

Computer Science

BS in Computer Science (Fall 2018 & Later)

Minimum 120 credits required for Bachelor's degree

Foundational Core (30-32 Credits)

		Grade
FYXX 125 ¹	First Year Seminar	
CTL-125	Critical Thinking	
MA _____	Foundational Core Math course ³	
Choose 1 course from each area *		
² Natural and Physical Science ⁴		
Literature		
History	HI-100 or HI-102	
Arts/Design/Comm.		
Philosophy		
Theology/Relig		
Social/Behavioral Science ⁵		

Human Journey Seminars: Great Books in CIT (6 Credits)

CIT 201	CIT Seminar I	
CIT 202	CIT Seminar II	

Liberal Arts Explorations (9 Credits Total)

Student must complete one course in each area.
(see list on Registrar's Website - checksheets)

Humanistic Inquiry (3 credits)		
Social and Global Awareness		
Scientific Literacy (3 credits) ⁶		

* See list of courses.

¹(Requires Grade C or higher)

²Science/Natural Science courses includes approved Math and Computer Science courses. Students are required to take at least one course in Biology, Chemistry, or Physics in the Foundational or Liberal Arts Exploration Core. CS and MA courses may be used as a Science/Natural Science in either the Foundational Core or as a requirement in the LAE Core but not in both categories.

³ MA106/MA140/MA151 may count in this area

⁴ PY151/153 may count in this area

⁵ EC101 or EC202 is recommended

⁶ MA331 may count in this area

Note: MA 006 and ESL courses **will not** count towards the 120 credit graduation requirement.

Approved Study Abroad courses may be used to satisfy requirements for the foundational core or a Liberal Arts Exploration

A maximum of 8 Applied Music credits may be applied towards graduation

58 credits **COMPUTER SCIENCE MAJOR**

REQUIRED CURRICULUM		Grade
CS 110	Introduction to CS(may be waived)	
CS 111	Introduction to Structured Programming	
CS 112	Data Structures	
CS 113	Discrete Structures	
CS 215	Comp. Systems Organization/Assembler	
CS 272	OOP with C# and Games	
CS 311	Database Design	
CS 312	Software Engineering	
CS 313	Discrete Systems	
CS 318	Project Course	
CS 319	Computer Ethics	
CS 339	Networking and Data Communications	
CS 341	Analysis of Algorithms	
CS 349	Operating Systems	

Elective	Select one of the following	Grade
CS 241	Advanced Programming Concepts "C"	
CS 236	Advanced Scripting Concepts	
CS 348	Programming in Unix	
CS 398	Mobile Apps	

Required Supporting Courses *		Grade
MA 151	Calculus I	
MA 152	Calculus II	
MA 253	Calculus III	
MA 261	Linear Algebra	
MA 331	Probability**	
PY151/153	Principles of Physics I and Lab	
PY152/154	Principles of Physics II and Lab	
MUST HAVE GRADE OF "C" OR BETTER		

General Electives (number of credits vary)		Grade

Checksheet Key

T	Course transferred and Requirement satisfied
W	Requirement waived
TW	Course transferred and Requirement waived

** Counts in LAE

NOTE: For Cybersecurity Concentration CS368 (CyberSecurity Principles) replaces the elective and CS367 (Network Security) replaces CS313

WELCH COLLEGE OF BUSINESS
BS in Computer Science (Fall 2018 & Later)

The computer science field has experienced dramatic growth and technological development within the last decade. The 21st century is measuring up to be even more dynamic for the computer science field. The Sacred Heart University Computer Science Department addresses the need for qualified professionals with a variety of skills. The Computer Science department has three degree choices: Computer Science, Information Technology and Game Development and Design. Within the Computer Science and Information Technology majors students can select a Cybersecurity option. The information technology major addresses data processing and information management issues. Practical applications toward business related problems, resource management, economic feasibility studies, and analysis of computer systems are a sample of the subjects studied.

The curriculum is designed to provide the Computer Science major with the latest up-to-date information. Courses in C programming, C++, Database design, Networking, Algorithms, Operating Systems, and Software Engineering, are just a few of the subjects offered. Students may also complete a degree program with a BS and MSCIS in five years. Students may opt for the Information Technology or Game Development and Design Major (**see separate sheet**).

The Computer Science major is required to successfully complete 58 credit hours. The remaining credits required for graduation are within the liberal arts core curriculum.

SUGGESTED FOUR YEAR SEQUENCE OF STUDY: (if CS 110 is waived..otherwise CS 110 is taken semester 1 and CS 111 follows in semester 2)
Computer Science

YEAR 1	SEMESTER 1	YEAR 1	SEMESTER 2
FYXX125 OR CTL 125 MA 151 CS 111 HI 100 OR 102	First Year Seminar OR Critical Thinking Calculus I Intro to Structured Programming Western Civ I or II Foundational Core	CTL 125 OR FYXX125 MA 152 CS 112 CS 113	Critical Thinking OR First Year Seminar Calculus II Data Structures Discrete Structures Foundational Core
YEAR 2	SEMESTER 3	YEAR 2	SEMESTER 4
CIT 201 CS MA 253 PY 151/153	Human Hourney Seminar CS Elective Calculus III Principles of Physics I Foundational Core	CIT 202 CS 215 CS 272 MA 261	Human Hourney Seminar Computer Systems Organization OOP with C# and Games Linear Algebra Foundational Core
YEAR 3	SEMESTER 5	YEAR 3	SEMESTER 6
CS 311 MA 331	Database Design Probability (LAE Literacy) Foundational Core LA Exploration Inquiry Free Elective	CS 312 CS 341 PY 152/154	Software Engineering Analysis of Algorithms Principles of Physics II Free Elective Free Elective
YEAR 4	SEMESTER 7	YEAR 4	SEMESTER 8
CS 318 CS 313	Project Course Discrete Systems Free Elective Free Elective Free Elective	CS 319 CS 339 CS 349	Computer Ethics (LAE Awareness) Networking and Data Communications Operating Systems Free Elective Free Elective