Drum Cheers

**Wipeout**

- Fast, 160
- Snare
- Tenor
- Bass
- Cymbals

Quads play 4 bars by themselves, BD adds next 4, then SD & Cym enter.

**Hip-Hop**

- Slow, 90 (4x)
- S. D.
- T. D.
- B. D.
- Cym.

The first bar repeats 4x before going on to the 2nd bar. BD1 starts 1x, BD2 adds next bar, BD3 adds next bar, BD4 adds next bar, then whole battery enters on next bar.

**Block That Kick!**

- Fast
- S. D.
- T. D.
- B. D.
- Cym.

**S-H-U**

- Fast
- S. D.
- T. D.
- B. D.
- Cym.
First Down

Break it Down

M16 (Opponent 3rd Down)

Dark Horse

One SD starts & add on 1 bar at a time. Rest of battery enter after 4 bars of SD.